



DRY STONE  
WALLING ASSOCIATION  
CUMBRIA BRANCH

**DRY STONE WALLING  
COMPETITION**

To be held at Penrith Show,  
Brougham (just off B6262)  
on Saturday 23 July 2011

Sponsored by  
O'Reilly Chartered Accountants

The walling competition will take place on Saturday 23 July at Penrith Show.

Stints will be drawn at 8.30am and competitors should be prepared to start walling at 9am; walling to be completed by 3.30pm.

The wall is a new build and the stone is a mixture of cobble and limestone.

**Rules**

1. The wall should be battered (sloping) on both sides.
2. The walling must be the competitor's own work.  
Stone should be used from competitor's own stretch and all stone must be used.
3. The length of wall will be a maximum of 2 metres but may be shorter.
4. The decision of the Judge will be final.
5. Competitors should have some practical experience in walling.
6. Competitors will be expected to provide their own tools and safety equipment/clothing.
7. Walling frames must not be used although pins are acceptable.

**Judge**

To be confirmed.

**Classes (as per Penrith Show Schedule)**

**Professionals** - Eggleshaw Trophy (Class 10000)

Professional wallers or anyone who has previously won first prize in a competition in Class 10001 or equivalent

Prizes: 1st £100; 2nd £75; 3rd £40; 4th £20

**Amateurs** - N T O'Reilly Trophy (Class 10001)

Open to those who do not wall commercially or who do not qualify for Class 10002

Prizes: 1st £70; 2nd £50; 3rd £35; 4th £15

**Beginners** - Thomas Ellwood Trophy (Class 10002)

Open to those who have not competed in a competition before or who have not won more than two first prizes in previous competitions in this class.

Prizes: 1st £40; 2nd £30

Additional prizes may be awarded on the day.

Trophies to be held for one year.



**Entry Form**

Please complete and return this form by 18 July 2011 to:  
George Allonby, 4 Friar's Rise, Penrith, Cumbria, CA11 8DB

Name: .....

Address: .....

.....Post Code: .....

Telephone number: .....

Class entered: .....